



Danny England – AIA, NCARB
Principal / Partner

OFFICE OF DESIGN
Decatur, Georgia

WORK

With an interest in the translation of architecture from drawn artifact to constructed reality, Danny focuses on material assemblies and detailing as a primary language of architecture. With years of experience in design and construction, Danny has learned the value of using standard off the shelf materials in creative ways to make cost effective design solutions. Danny believes in providing the client with a design that is inspired, functional and financially responsible in order to meet project expectations.

In the past, Danny has also shaped the future of the profession while serving as a design studio instructor in the School of Architecture at Georgia Tech, as well as Kennesaw State University's Department of Architecture, leading education efforts with the Atlanta Center for Creative Inquiry, and serving as an invited juror at both Georgia Tech and KSU architecture programs.

As an architect, Danny is responsible for designing and managing some of Office of Design's most dynamic projects including the Warren P. Sewell and Villa Rica Public Libraries, Riverdale Fire Station #2, All Souls Fellowship, and Stone Summit Climbing Center. As a managing principal of Office of Design, Danny directs firm growth and business planning while also guiding the design of The Russell Center for Innovation and Entrepreneurship and From the Earth Brewpub, among others. Along with partner Andy Rutledge, Danny shaped the overall design of the Beacon Municipal Campus for the City of Decatur.

Danny currently holds an At-Large position on the AIA Georgia Board of Directors, as well as serving on the Fayette County Planning and Zoning Commission. In the past, Danny served on the founding Board of Trustees for Liberty Tech Charter School.

Prior to his tenure as a faculty member, Danny earned Master's and Bachelor's degrees in Architecture from Georgia Tech, as well as a minor in History.

Office of Design Firm Awards include the following:

- 2020 AIA Atlanta Merit Award Residential Design for Ardyn Townhomes.
- 2019 AIA Atlanta People's Choice Award for City of Decatur's Beacon Municipal Complex.
- 2019 AIA Atlanta People's Choice Award for Highland Duplex.
- 2018 AIA Atlanta Honor Award Nontraditional Residential Design for Lakeshore House
- 2018 AIA Atlanta Merit Award for Samuel Elbert Hotel and Conference Center.
- 2018 IIDA award for Samuel Elbert Hotel and Conference Center.

ACADEMIC INSTRUCTION

Providing instruction in design studios and visual communication courses for multiple levels of students, Danny works to introduce students to the discipline of architecture. From introductory Freshman studios to Graduate coursework, Danny's focus for student projects is overall clarity of the design: thoughtful design narrative, rigorous design scheme, and a thorough set of comprehensive drawings

Spring 2016

Adjunct Faculty
Department of Architecture
Kennesaw State University

Arch 3012 - Third Year Studio – Comprehensive Building Design - Spring 2016

Arch 3012 is a comprehensive design studio dedicated to the development of a student's expertise in the conceptualization and design development of a comprehensive building project in an urban environment. Course encompasses the full spectrum of the design process from multiple conceptual frameworks, to building and system development at multiple scales. Course objectives included environmental design focusing on solar orientation, active and passive building systems as well as urban design concepts focusing on public and private relationships and site design and circulation.

2009 – 2012

Instructor
Atlanta Center for Creative Inquiry (ACCI)

The Atlanta Center for Creative Inquiry (ACCI) is a non-profit organization started in 2004 that is dedicated to the education of inner city high school youth in the development of their creativity. Danny served as the Lead Instructor for ACCI's after school on campus design program at Benjamin E. Mays High School. The program seeks to introduce drawing skills and design centered thinking to motivated high school students who show an interest in the fields of design, engineering and technology.

In 2019, the ACCI program received the AIA Atlanta Bronze Medal for outreach and service to the community.

2002-2009

Lecturer
College of Architecture
Georgia Institute of Technology

Instructor of Graduate and Undergraduate curriculum in the College of Architecture, including design studios and visual communication courses. Received consistently high evaluations for course competency and teaching effectiveness in student completed course surveys.

Honored in 2007 with CETL (Center for the Enhancement of Teaching and Learning) award for excellence in teaching, as selected by students.

Common First Year Studio - Intro to Design and the Built Environment - Fall 2002, Fall 2004 - Spring 2008

COA 1011/1012 focuses on providing students with a broad understanding of design as a set of operations that shape the world around us: places, spaces, products, systems, and environments. Course work includes freehand drawing, drafting, model-making, conceptual thinking, analysis and diagramming.

Award winning students - Common First Year presentation competition

Spring 2005 - Mark Moreno, Paul Knight - selected as two of the ten best presentations out of 200+ students

Spring 2007 - Jackson Fowler - selected best overall design and presentation.

Spring 2008 – Leeland McPhail - second best overall design and presentation.

ARCH 4411 - Introduction to Visual Arts - 2005-2006

Course provides orientation to issues of visual perception and representation of form and space. In order to *draw*, one must also be able to identify and quantify *what is being drawn*. This course develops skills necessary to both see, and to recreate or represent the given subject/object through various media. This course develops a working knowledge of a wide range of media and technologies of representation including freehand drawing (line and tone), drafting, composition, color, texture, mixed-media, sculpture and woodworking as well as digital media. The course is designed to foreground methods of drawing, making and thinking that are most relevant to the discipline of architecture.

Arch 4021 - Core I Design Studio - 2007-2008

Arch 4021 The Core design curriculum is designed to instill a set of goals and priorities to extended degree graduate students in architecture. The course introduces the discipline and the culture as a practice and profession while building skills necessary for architectural representation, discourse and speculation. This course establishes both a critical and intellectual base for individual research in architecture.

Arch 3012 - Junior Studio - Velux Design Competition - 2008-2009

Arch 3012 is a design studio dedicated to the development of a student's expertise in the conceptualization and design development of a comprehensive public building. Course encompasses the full spectrum of the design process from multiple conceptual frameworks, to building and system development at multiple scales.

Award winning students - Velux Sponsored Design Competition

Spring 2008 Michael Song - 4th Place Overall Honorable Mention

 Kellie Saylor - 5th Place Overall Honorable Mention

Spring 2009 Jeff Check - 2nd Place Overall

EDUCATION

M.ARCH I

Georgia Institute of Technology

B.S. Architecture

Georgia Institute of Technology

LICENSURE - Georgia, Tennessee, North Carolina, South Carolina

